

Division	Senior	Junior	Major (Little League)	Minor AAA (Competitive Minor)	Minor AA	Rookie (Minor Instructional)	Tee Ball
League Age Reg. I(a)	15-16	13-14	10-12	9-10	7-8	6-7	4-5
Pitch Type	Player				Coach 2 Innings, then Player	Coach max. 6 pitches or 3 strikes, no walks	Coach 3 pitches, then Tee
Pitching Limits Reg. VI	*See tables for pitch counts and days rest. If the pitch count threshold is reached while facing a batter, the Pitcher may continue to pitch until that batter is retired and remain at that threshold for days rest, provided they are removed from the Pitching position prior to the next batter.					NA	
Rule 3.03(c)	A pitcher remaining on defense in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game		A pitcher once removed from the mound cannot return as a pitcher.				
# of Innings Rule 4.10(a);(f)	7		6				Min. - 2 Max. - 4
Time Limit Reg. VII(h)	120 minutes		105 minutes			90 minutes	75 Minutes
Game Clock Expiration Rule 4.10(c)(2)	No new inning to start after time limit has expired, except an extra inning due to a tie*.						
Complete Game Rule 4.10(c)	5 Innings or Time Limit		4 Innings or Time Limit				2 innings or Time Limit
Extra Innings Regular Season	1 inning Games may end in a tie.			1 inning under California Rules. Games may end in a tie.		N/A	
Extra Innings Tournament	Continue Extra Innings until Winner is Declared						
Mercy Rule Rule 4.10(e)	15 after 4, 10 after 5, 8 after 6		15 after 3, 10 after 4, 8 after 5			*No scores will be kept.	
Run/Inning Limit Rule 5.07	No Limit			5 runs (No limit in 6th Inning)			
Batting Order Rule 4.04	Standard Line-up		Continuous Batting Order (CBO) is in effect. Should a player leave AFTER the start of a game due to illness, injury, or reason other than ejection, NO OUT shall be taken in the lineup.				Each team bats through the order every half-inning.
# of Fielders	9				10	All Players in Field	
					Pitcher's helper must stay even with or behind the coach that is pitching and must have one foot in the dirt around the pitching mound.		
Mandatory Play Reg. IV(i)	No Mandatory Play	Minimum of six (6) defensive outs and bat at least one (1) time; not continuous; Unlimited substitutions.					
Infield Fly Rule	In Effect		Not in Effect				
Dropped 3rd Strike Rule 6.09(b)	In Effect			Not in Effect			
Coaches Rule 3.17	Max. 3 in dugout					Max. 4 in dugout	
Pitching Distance	60'		46'			N/A	
Base Distance	90'		60'				50'
Lineup Rule 4.16(a)	A game may start or finish with no less than eight (8) players. If a team is playing with eight (8) players, an out will <b>NOT</b> be declared when the ninth (9th) position in the batting order is scheduled to bat. (Except in interleague play)						
Substitutes Reg. V(c)	A pool of players from existing regular season teams will be created with players from their respective division or one division below, who are age appropriate and assessed capable. Pool players may return to their respective division and must follow the below guidelines. •Players must be assigned by the player agent. •Coaches will not have the right to randomly pick and choose players from the pool. •When a player participates in a game on a team other than their own, such player will not be permitted to pitch in that game, will NOT play the infield, and must bat last. •Pool players that are called and show up at the game site must play at least nine (9) consecutive defensive outs and bat at least once. •Pool players will not be used in tournament play.						
Batting	Rule 6.02(c) After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat. <b>EXCEPTIONS:</b> -On a swing, slap or a check swing. -When forced out of the box by the pitch. -When the batter attempts a "drag bunt." -When the catcher does not catch the pitched ball. -When a play has been attempted. -When time has been called. -When the pitcher leaves the dirt area of the pitching mound or takes a position more than five feet from the pitcher's plate after receiving the ball or the catcher leaves the catcher's box. -On a three ball count pitch that is a strike that the batter thinks is a ball.					N/A	
	Rule 6.08(b) The batter becomes a runner and is entitled to first base when the batter is touched by a pitched ball which the batter is not attempting to hit <u>unless</u> (1) The ball is in the strike zone when it touches the batter, or (2) The batter makes no attempt to avoid being touched by the ball						
	Bunting allowed		Bunting allowed. <b>NO SLASH BUNTING.</b>				

Division	Senior	Junior	Major (Little League)	Minor AAA (Competitive Minor)	Minor AA	Rookie (Minor Instructional)	Tee Ball
Base Running	Lead-offs Allowed. Head First Sliding Allowed		No Lead-offs. No Head First Slides. Runner cannot leave base until ball reaches the batter.			One Base at a Time Unless Ball is Hit to Outfield No Stealing / No Lead-offs	
	Rule 7.08(a)(3) A runner must slide <b>OR</b> attempt to get around a fielder who has the ball and is waiting to make the tag. THERE IS NO "MUST SLIDE RULE"						
Advanced Base Running	Base Stealing Allowed. Runners may advance at their own risk.				•Coach pitch: Runners may only advance one base at a time on a ball hit in the infield and only one base on an over throw. No stealing.		•Players that are thrown out at base must sit. A tie at the base goes to the runner.  •Last runner runs until the runner is stopped at a base.
					•Player pitch / Ball hit to outfield: Runners may advance until the ball is returned to the infield and the lead runner is stopped. Runners may finish advancing so long as they are more than halfway down the base path.		
					Batters are awarded first base only for a walk and cannot take second base until the next batter.	No Walks	
	Rule 7.14(b) A "Courtesy Runner" may be used for the catcher and/or pitcher of record when there are two (2) outs. Courtesy Runner must be the player in the batting order who made the last out.						
Bat Rule 1.10	All bats not made of a single piece of wood shall meet the Batted Ball Coefficient of Restitution (BBCOR) performance standard; Shall not weigh, numerically, more than three ounces less than the length of the bat; Shall not be more than 36" in length, nor more than 2-5/8" in diameter.	Shall not be more than 34" in length; nor more than 2-5/8" in diameter	Shall not be more than 33" in length; nor more than 2-5/8" in diameter				Tee Ball bats (26" and shorter) will feature the USA Baseball mark and text which reads ONLY FOR USE WITH APPROVED TEE BALLS.
	Non-wood and laminated bats used in the Little League (Majors) and below, Intermediate (50-70) Division, and Junior League divisions, shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball's Youth Bat Performance Standard. All BPF – 1.15 bats are prohibited. The bat diameter shall not exceed 2 1/4 inches for these divisions of play. Bats meeting the Batted Ball Coefficient of Restitution (BBCOR) standard may also be used in the Intermediate (50-70) Division and Junior League Division.						
Shoes Rule 1.10(h)	Shoes with metal spikes or cleats are permitted		Shoes with metal spikes or cleats are NOT permitted. Shoes with molded cleats are permissible. (Removable spikes or cleats are permitted if, when removed, no metal remains exposed.)				
Catchers Rule 1.17	All male catchers must wear athletic supporters and the metal, fibre, or plastic type cup. All catchers must wear a mask, "dangling" type throat protector, and catchers helmet during infield/outfield practice, pitcher warm-up, and games.						N/A

#### Rest Requirements - Regulation VI(d)

League Age 14 & Under		League Age 15 - 16	
66 or More Pitches	4 Calendar Days	76 or More Pitches	4 Calendar Days
51-65 Pitches	3 Calendar Days	61-75 Pitches	3 Calendar Days
36-50 Pitches	2 Calendar Days	46-60 Pitches	2 Calendar Days
21-35 Pitches	1 Calendar Day	31-45 Pitches	1 Calendar Day
1-20 Pitches	No Rest Required	1-30 Pitches	No Rest Required

#### Pitching Limits - Regulation VI(c)

League Age	Per Day Pitch Limit
13-16	95
11-12	85
9-10	75
7-8	50

**\*Tournament Playing Rules 9(d)** If a player is unable to complete a plate appearance due to injury, illness or ejection, the next batter in the lineup shall take his/her place at the plate and assume the count of the original batter.

**\*Reg. I(b)** Presidents / Vice-Presidents may manage, coach, or umpire provided they do not serve on the Protest Committee.